

Tools for Maximum Engagement #2

- Introduction for #2
- States are the Key
- How to Change States
- Your Own State
- · Peer Teach & Edit
- Nudges

Learning Suggestion...

If you completed DVD #1 within the last 14 days, move ahead to the next menu item, "States are the Key."

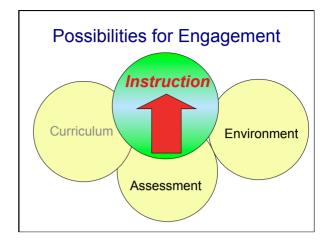
If this is your 1st "Tools" DVD program or you're ready for a quick review of prior points, the "Intro" is important.

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More Good News...

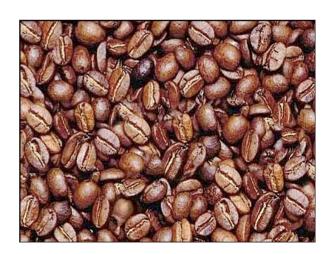
- 1. To be an engaging teacher (or trainer) does NOT mean you must be an entertainer.
- 2. Most teachers either work too hard, or... they fail to engage everyone.
- 3. Become even more efficient; work much smarter, but not harder.
- 4. You can enjoy learning more, reduce burnout, and have more success.
- 5. Everything shown can be used by you with just a little practice.



The Secret is...

Just a few big things. ... and dozens of little things. Start noticing little things like timing, word choice, what was done before and after the activity, too. Most of what works is invisible to the untrained eye and ear. Let's now learn the little things.





Pause and Debrief

Build Up Your Own "Toolbox" of Ways to Keep Students Involved

For example, come up with a list of 5+ ways you can have students select (they like choice) someone in their group to initiate an activity.

In this example, we used the selection criteria of "longest hair."

Instead of you reading from a list to the class, now your groups can simply count off and each student can read to all others to engage.

Using Emotional "Markers" Reduces Re-teaching Time



Your student's brain will either "mark" newly acquired information as "worth saving" or "let it go and fail to make long term consolidation and encoding. When students fail to encode, they forget you are the primary determiner of how much re-teaching is needed.

Emotional Punctuation Affirms!

- Take a moment and reflect on the power of emotional punctuation. When kids feel good, they work harder and longer at school. Plus, they feel better about their work and remember it longer. How's that for positivity?
- Name 3 ways to trigger affirming emotions:

What is "Engagement"?

It is <u>active participation</u>, by choice, in a cognitive, physical, emotional way.

It requires all of the ABCDE's!

- 1. Att_____ (look & listen)
- 2. Bu__ (emotionally sold)
- 3. Cho_____ (willingness to do)
- 4. Decis____ made (mind active)
- 5. Empowered actions (b_____ in motion)

What Did You Just Learn About Engaging Students from the Examples?
TRANSFER TIME: What can you modify to use?

Browse Your Workbook



	Quick List for "Buy-In"
_	
_	
10 m	

Engagement at Many Levels

- Engage phy______... to get students out of a negative state
- Engage em _____... to get them to care about the processes
- Engage co______... to move them to more complex thinking
- Or, any combination of above!

Practice Time

- Yes, you're familiar with this activity, so that's a good thing.
- Now we want to practice this until you're superb at doing it, so take this seriously.
- When your confidence is strong, you're more willing to continue it in class.
- If you're already an expert at it, show the others HOW IT'S DONE!

Upcoming...A Bit of Reflection and Debriefing (but why?)

- ✓ Learning can add to your "Toolbox" but... only if it's made personal.
- It takes explicit thinking to process an idea for relevancy, modifiability and transfer.
- ✓ Each DVD segment will give you "prompts" to debrief and help maximize your viewing time plus offer the greatest return on your time.



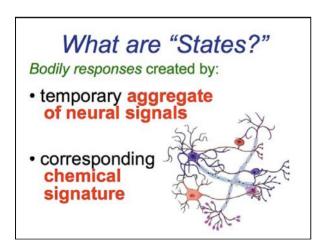
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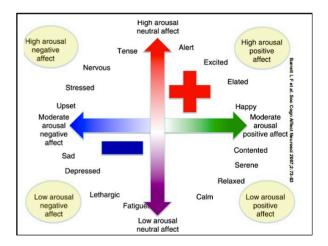
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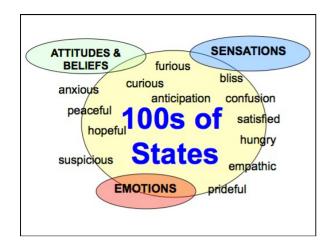


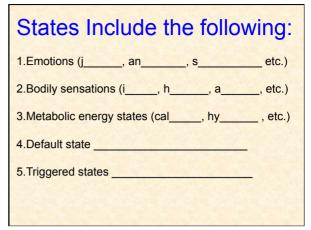
The Power of States

- · States are a micro-sliver of one's life
- · States influence our lives
- States are the single most accessible "window" to student and adult behavior
- When you influence another's state, you can influence attitudes, actions, learning and behaviors.
- · It's THAT important

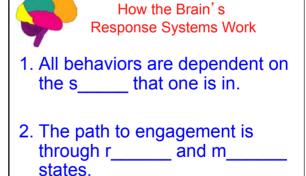




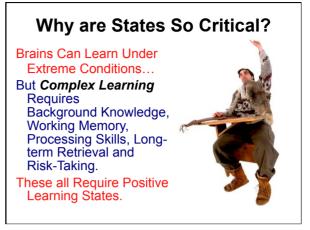














Simple, but Profound

When we are depressed, we do only the things that those with depression usually do.

When we are tired, we don't feel like doing things which require high energy.

When we are optimistic, we often say "Yes" to requests and take on more than usual.

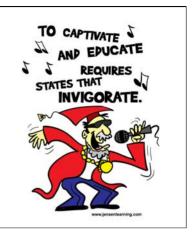
When we are grumpy, we treat others differently than when we are feeling good.

Our state effects our behaviors!

States

- States usually last for s_____ or minutes; moods last for hours or days.
- 2. We experience 100s of s_____ every day.

Make it a Priority to Manage Student Hungry States for Ideal Directions



Pay Extra Attention to the States Your Students are In; Then Decide...

Open vs C _____

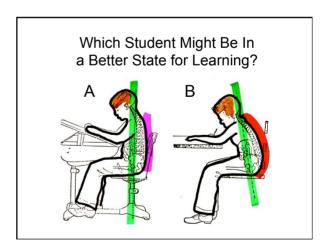
External vs. I

High Energy vs. L___ Energy

Cooperative vs. In _____

Satisfied vs. H





Qualities of States

- 1. States usually "run a course" and one state will often I____ to another state.
- 2. States are self-____; the longer you're in a state, the more comfortable it becomes.
- 3. Your students range from being very fl_____ to very inflexible with changing states; that's typical.

Importance of Accurate, Fast Readings of Emotional States

A frustrated student, if ignored by a teacher, will likely either...

1) detach and become apathetic or,
2) intensify and get angry.
Teachers who "missed the cue" for frustration end up dealing with the next (usually worse) state.

Which do you want?

Why States Matter?

- Behavior is highly dependent on the state one is in.
- · More states impair learning than help it.
- States that are great for learning include the following: _anticipation _____, cur____, ____ and _____.

Optimal learning states are hun____ ones



How to Develop Savvy in Reading Emotional States

- 1) Watch 1 min. of TV or movies with the sound muted. Figure out the conversations and plot. Then check out your assumptions.
 - 2) <u>Decide what state</u> another is in. Check out your assumption. "How did you feel when I said...?"

There's No
Such Thing as
an Unmotivated
Student...Only
Students in
Unmotivated
States!



OLD: Kids have "behaviors" (i.e. character)

NEW: Behaviors are not what we "have" but rather what "emerges" through the interactions of the person and context.

At your school, the context, the environment matters far more than you may believe it does.
There are four domains:

• Academic
• Physical
• Cultural

Review on States 1. States are composed of what? ____ and ___. 2. States last for ____; moods can last for ____. 3. States include the 6 hard-wired st ___ of fear, joy, surprise, disgust, sadness and an ____. 4. States typically (but not always) ____ to other states. 5. All behaviors are ____ dependent.

6. No such thing as unmotivated, only learners in states.
7. More states are
to learning than are supportive.
8. What we learn gets linked and bound to the we learned it in.
All meaning-making is dependent.
10. All memories aredependent.

States are the Key

Reflection and Debrief

Why was this topic selected? Take a moment solo (or with a partner to answer)

- ✓ Define states: what do they include (or not include?)
- ✓ Why are reading and managing states so critical to teachers?
- ✓ Name 3 optimal learning states
- ✓ No such things as unmotivated _____ only students in _____ states.

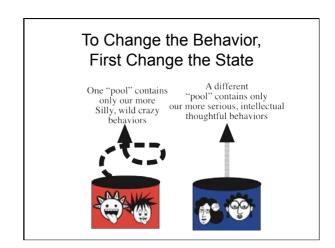


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How to Change States

- Almost anything can shift a state
- Students will change states with "cued" responses as well as to novelty
- Focus on directing states to your target states





from apathy to curiosity, high to low energy or anger to forgiveness.

• These may not

include any active outward engagement
• But they can "set up" better future states

Extended Stuck states Become Self-Reinforcing

Frequent State Changes
Uncouple Learner's
Default State Rigidity

More states elicited mean greater learner flexibility and far fewer stuck states

All Behaviors are State Dependent

- To get the behavior you want, first notice what state they're already in.
- Then ask yourself if they're in a state that would allow them to say, "Yes."
- If not, change their state to a more receptive state before asking them for the eventual behavior you want.



Open or Closed State?

In closed states, behaviors are predictable; it's usually "No way" or "Whatever." To get a more positive response, shift the state <u>first</u>. Always think... "Better states get better results!"



State Changes Might Be

Just What is Needed to SET UP

Students for Learning.

EXAMPLE: Stomp, stomp, pound, pound creates a "state of anticipation"

HOW ELSE CAN YOU SHIFT STATES?

Engage with Frequent *State Changes* Twice as Much

The more often you keep students in engaged states, the easier it is to engage them the next time.

They simply won't get lethargic. Engage your students 2X as much as you thought you should. More engaged, better learning.

Insight!

 All engagement strategies will, by their very nature, involve a change of state.



"If I only had a brain (like yours)!"

- But, not all changes of state will necessarily engage students!
- "How about an example?"

State Change or Engager? (S or E)

"Take in a slow, deep breath...hold it... and now slowly...let it out."

"Please angle your chair to face others so you've got a group of four."

"Let's vote. How many of you think option #1 is most plausible? Raise your hand."

State Change or Engager?

- "Write this down, even if it's the only thing you write down all day."
- "Look on your neighbor's paper. If the assignment's written correctly, say, "Great detail work!"
- "Count off by tables starting here. All at this table say, 'This is table #1, where is table #2?' etc..."

State Changes Might Not Engage
Students in Learning.
They Might Simply Be a Change

(e.g. "Take in a deep breath a	



How the Brain's Response Systems Work

- 1. The longer anyone is in any state, the more stable that state becomes.
- 2. Your state is as important as (or more important than) the student's state.

Which States Do You Foster?

•anticipation
•safety

·curiosity

•confusion

•hope •confidence

·hunger to learn

•boredom •fear

•isolation
•hostility
•frustration

•despair
•insecurity
•disinterested

Exceptions to the Rules

Sometimes a student needs to be left alone. This is an exception, not a rule. Know your students well enough so that you can make the exception occasionally. This means you'll talk to the student beforehand. Check in again at the end of the class to see if there's anything you can do.



Strategies (for slow responders)

- Build relationship
- Discover their areas of interest and expertise
- Engage a variety of peer pressure tools
- · Use micro state changes
- Never, ever give up hope of reaching them; as soon as you give up, they do, too.



Frequent Micro State Changes That Constantly Engage

The more often you keep students in engaged states, the easier it is to engage them the next time. They simply won't get lethargic. Here are some simple examples...



To
Succeed
with ALL
Students,
Learn to
Teach and
Manage
Emotional
States



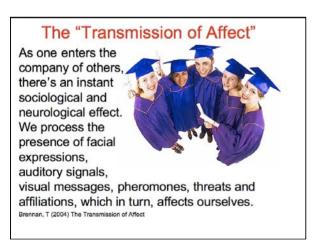
Toolbox for Engagement Strategies that Change States (Brainstorm)

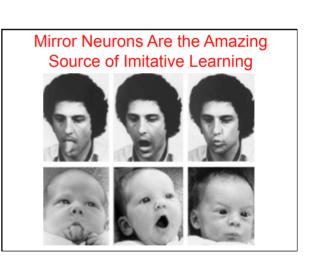
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Imitative Behaviors





Your Own State

Movement Plan lessons well

Relaxation Yoga

Less lecture, more student activities

Exercise Good nutrition

New Professional development skills

Hydration Enough sleep Snacks/munchies Music you like

Dress right (plus good fitting shoes!)



Engage Students with Enthusiasm and Confidence!

Managing Student States

Take on the role of proactively managing your student's states. Your students will learn more and misbehave less. The feeling of having more control over your day lowers your own stress. Now, let's grab some strategies!







Why
States?
Managing
states is the key
to engagement.
Now for the keys to
your success...

 Why do you think the last very BIG IDEA was all about states?



- 2. Reflect on how this concept applies to your **own work**.
- 3. Share an example of how this applies in **your personal life.**

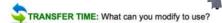
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Your Own State Matters

Reflection and Debrief

Do your students notice your own state? If so, in what ways are you aware of your own state? Go ahead and answer these...

- √ What defines and alters your own state?
- √ How does your state influence your student's state?
- ✓ In what 5 ways can you regulate (in a positive way) your own state?



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Template Name:

Peer Teach (and Edit)

Category: Cognitive enhancer

Description: Partner and small group processes to build or review content

understanding and memory

Examples: Expert interviews

Peer Teach Variations

- ✓ expert interviews _____
- ✓ teach (as if) to 5-year old
- ✓ jigsaw
- ✓ catch-up & mustard
- √ drawing for Qs on 3x5 card ______
- ✓ pro/con standing debate _____
- ✓ compare & contrast _____

Peer Edit Variations

- ✓ students in circle or cooperative group will pass work to the right and each makes comments, then passes the work again until all finished.
- ✓ gallery walk with half students standing at their work, while others walk and comment
- ✓ filling potholes: leave out unfinished Qs at your desk. All students grab pen and walk around the room and fill in any gaps they can.

✓	

Peer Teach and Edit

- We all know the value of peer teaching.
 But do you know what HUGE variety is possible? Discuss the following:
- ✓ What are 3 different class strategies for peer teaching?



- ✓ What are "expert interviews" and "pro/con debates"?
- ✓ In what ways can you use more peer teaching?

TRANSFER TIME: How can you modify and use this?

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Template Name: "Nudges"

Category: Accountability boosters

Description: Simple, small, direct "nudges" to move things along. Never a big deal.

Examples: "Turn to your partner and if they have not yet completed part one, raise your hand."

NOTE: They keep students "in the game."

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What's the Difference?

- "Social prompts" help strengthen the social climate through affiliation, fun and status.
- "Nudges" forward your academic and behavioral climate through micro actions that facilitate the next step in a process.

Nudges May Be, "If Thens"

- "Take in a slow deep breath. Good, now, if you're ready to move on, let it out."
- "Please grab a pen and write this one thing down, even if there's no ink in your pen."
- "Look on your neighbor's paper and if there's no name written down, wake him (or her) up."
- (Students standing) "If you're ready to learn something new, have a seat."

90

89

Constantly "Nudge" Students

- "Write this down, even if it's the only thing you write down all day."
- "If your team has not yet collected all the evals, turn to your teammates and say, 'Let's do it!'"
- "Look on your neighbor's paper. If the assignment's written correctly, say, 'Excellent!' If not, get him (or her) going."
- "Take in a slow, deep breath...hold it... and if you are ready to start...let it out."

Notice the nudges...

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"Turn to" Example... Decide: "OK" or "Not OK"

EXAMPLE: Teacher (or trainer) asks group members to make an estimate within their team of how something might turn out. When they finish the facilitator does a "turn to" like this: "Now tell your neighbor, "You are so smart!"

YOUR JUDGMENT:

IF YOU WOULD DO IT DIFFERENTLY, HOW?

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Word to the Wise

"Nudges" must be done thoughtfully. If not, they'll be perceived as manipulative and students will simply refuse to do them. The key ingredient is simple: "Is the 'nudge' something that already makes sense to the learner?"

If it is not relevant, coherent or if it's lacking "buyin" from the students, it won't work. In short, this requires that you are "with the group" at all times. Be inside their heads and simply "nudge" things along when they are already halfway there. Then, they work!



Nudges as a Template

We all need nudges every now and then. Here, we get purposeful about them. Go ahead and discuss the following:



✓ Why use nudges?

- ✓ What is an "if then" nudge?
- ✓ Can a nudge be a bad idea?
 Give examples of pros & cons.
 - √ The key ingredient? The nudge is something that feels right to the learner.



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Now...Make the "Magic" Happen in Your Teaching, Again and Again

- Take just 1-2 ideas from this DVD and implement them with passion and rigor.
- Student engagement is a priceless teaching skill.
- What new 1-2 new skills will you develop? Tell your neighbor now, then complete the next slide.



When & How	Will You Implement